

Gwinnett Practical Shooting League

October 3rd, 2011

Announcements:

Upcoming Local Matches:

Cherokee 10/8

TSCR Steel 10/16

RBGC Pistol 10/22

Upcoming Southeast Major Matches:

Gator Classic 10/21

www.GPSL.org

Boogie Woogie

Rules: Practical Shooting Handbook, Latest Edition

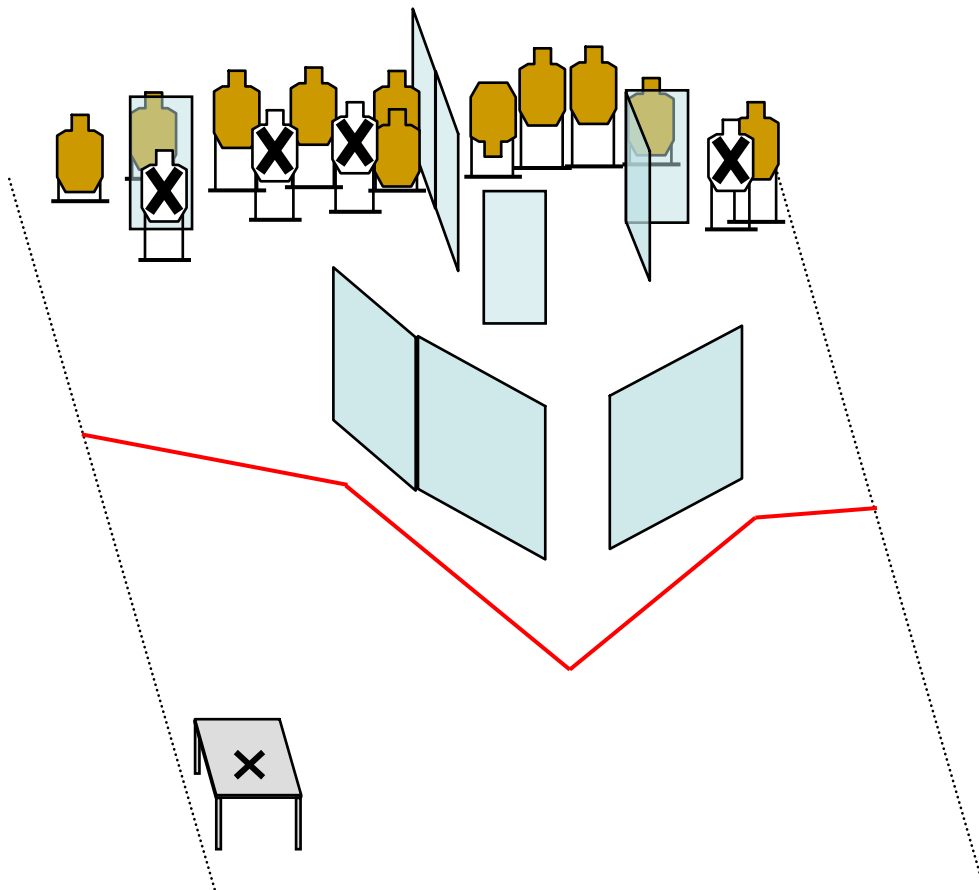
Course Designer: Gerard Gingco

Start Position: Standing behind the table, hands flat on table. Gun is unloaded and lying flat on table pointed in a safe direction with all magazines on the table.

STAGE PROCEDURE: Engage targets from behind the fault lines only.

SCORING

SCORING: Comstock, 22 rnds, 110 pnts
TARGETS: 11 Metric
SCORING HITS: Best 2 per paper
START-STOP: Audible – Last shot fired
PENALTIES: As per USPSA handbook



Notes to Construction:

Notes to RO:

Wiggle Wiggle Wiggle

Rules: Practical Shooting Handbook, Latest Edition

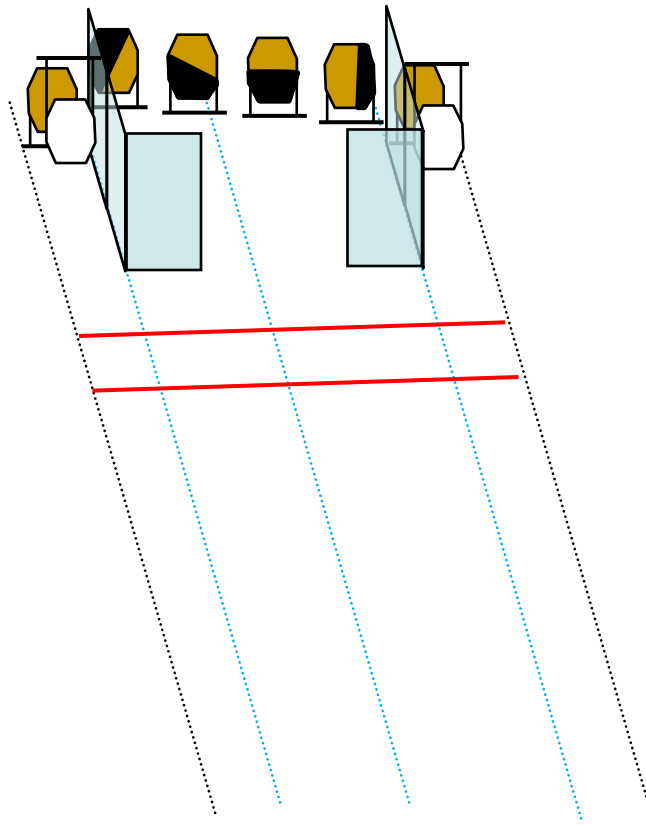
Course Designer: Gerard Gingco

Start Position: Standing inside the shooting area with one foot touching either wall, gun loaded and holstered.

STAGE PROCEDURE: Upon start signal, engage targets from within the fault lines only.

SCORING

SCORING: Comstock, 12 rnds, 60pts
TARGETS: 12 IPSC
SCORING HITS: Best 2 per paper
START-STOP: Audible – Last shot fired
PENALTIES: As per USPSA Rulebook



Notes to Construction:

Notes to RO:



RULES: USPSA Rule Book, Current Edition

COURSE DESIGNER: 1911 Single Stack Design Team

START POSITION: Standing in shooting area behind table, hands naturally at sides, loaded firearm and extra ammo on table.

STAGE PROCEDURE

String 1: On signal, engage targets with only two rounds each.

String 2: On signal, engage each target with only two rounds each.

Both strings will start with gun on the table. All ammo for the stage will be on the table. Gun is not to be propped up in any manner. All rounds must be fired from within the shooting area.

SCORING

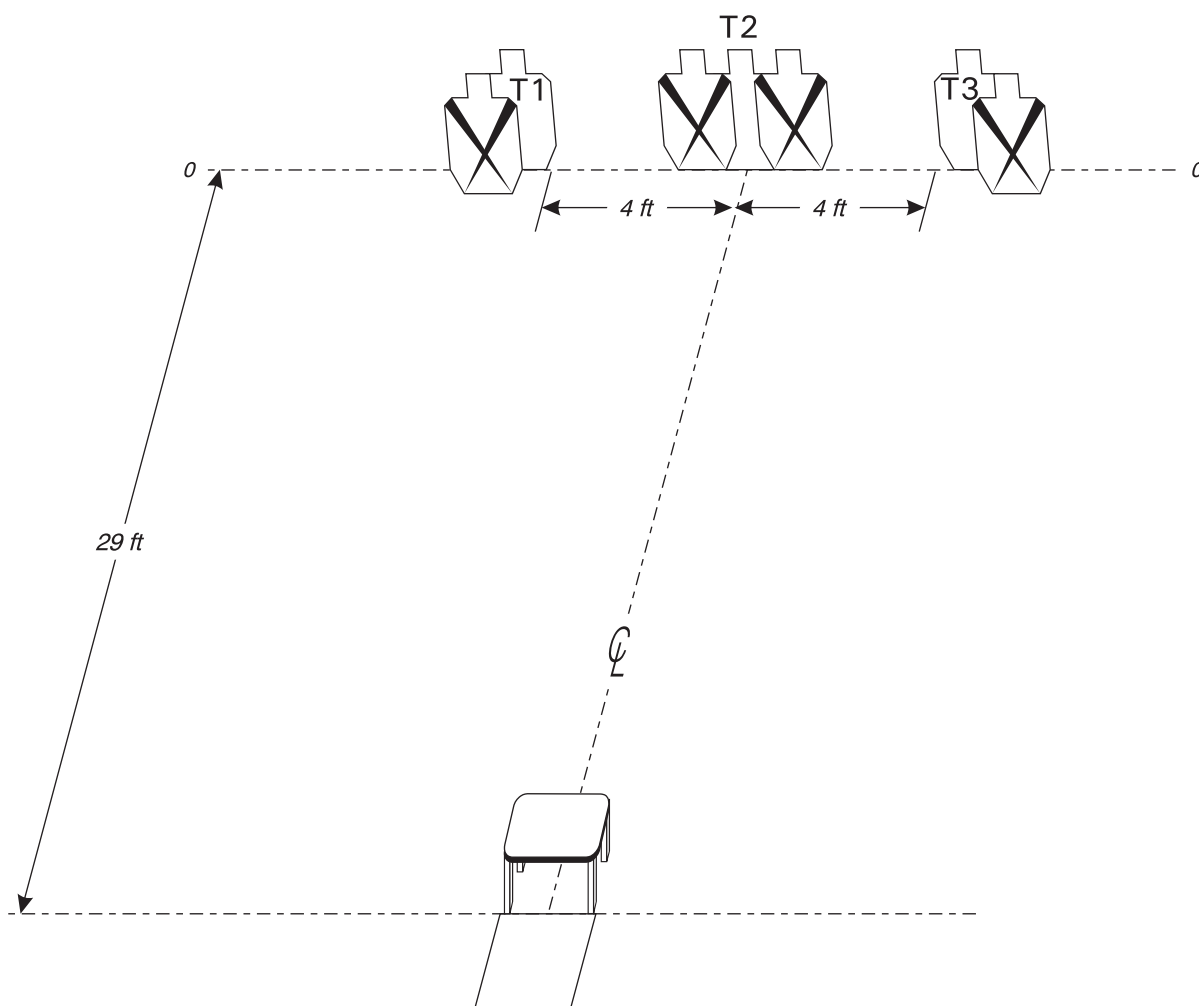
SCORING: Virginia Count, 12 rounds, 60 points

TARGETS: 3 IPSC

SCORED HITS: Best 4/paper

START - STOP: Audible - Last shot

PENALTIES: Per current edition of USPSA Rule Book.



SETUP NOTES: Shoot targets are 58 inches high at shoulders. Table top is 30 inches high. No-shoots on T1 and T3 are set so top of no-shoot is even with top of shoulder and the no-shoot's scoring line is vertically in the middle of the A-zone scoring line. No-shoots on T2



are set so the scoring lines overlay the A-zone scoring lines. T2 and both no-shoots are set to the same height.



CM 09-03

Oh No

| TGT | A | B | C | D | M | | | | | | | | |
|-----------------------------|----------------------|----------------------|----------------------|----------------------|----------------------|----|----------------------|---|----------------------|---|----------------------|---|----------------------|
| USE NUMBERS - NOT HASHMARKS | | | | | | | | | | | | | |
| T1 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 4 | | | | | | | |
| T2 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 4 | | | | | | | |
| T3 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 4 | | | | | | | |
| TOTAL HITS | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 12 | | | | | | | |
| MAJ | X5 | X4 | X4 | X2 | X-10 | | | | | | | | |
| MIN | X5 | X3 | X3 | X1 | X-10 | | | | | | | | |
| STATS ONLY | <input type="text"/> | + | <input type="text"/> | + | <input type="text"/> | + | <input type="text"/> | + | <input type="text"/> | - | <input type="text"/> | = | <input type="text"/> |

VIRGINIA COUNT PENALTIES

| | |
|----------------------|-------------------------|
| <input type="text"/> | PROCEDURAL (-10 EACH) |
| <input type="text"/> | NO-SHOOT HIT (-10 EACH) |
| <input type="text"/> | EXTRA SHOT (-10 EACH) |
| <input type="text"/> | EXTRA HIT (-10 EACH) |

| TIME |
|----------------------|
| STRING 1 |
| <input type="text"/> |
| STRING 2 |
| <input type="text"/> |
| TOTAL TIME |
| <input type="text"/> |



MINUS PENALTIES OF
EQUALS TOTAL SCORE
DIVIDED BY TIME OF
HIT FACTOR =
(4 DECIMAL PLACES)

| |
|----------------------|
| <input type="text"/> |
| <input type="text"/> |
| <input type="text"/> |
| <input type="text"/> |

| |
|----------|
| Shooter: |
| RO: |

| REMARKS |
|----------------------|
| <input type="text"/> |

| | | | | | | | | |
|----------------------|------------------------|------|---------|-------|------|-----------|-------|-------|
| SHOOTER NUMBER | Open | Lim. | Lim. 10 | Prod. | Rev. | Sing. St. | MAJOR | minor |
| <input type="text"/> | NAME _____ USPSA _____ | | | | | | | |

There Goes My Hip

Rules: Practical Shooting Handbook, Latest Edition

Course Designer: Gerard Gingco

Start Position: Standing inside Box A, gun loaded and holstered, wrists above respective shoulders.

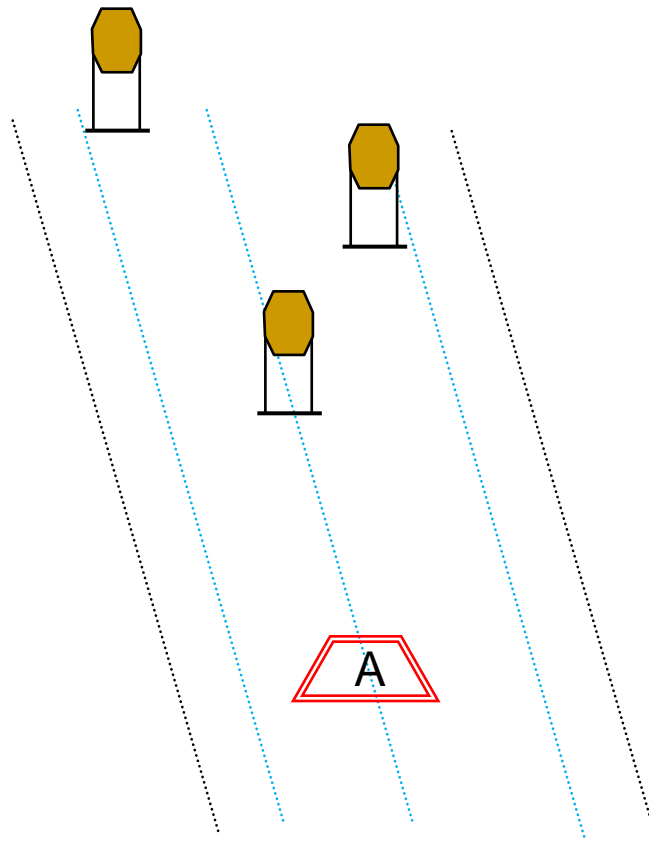
STAGE PROCEDURE:

String 1: Upon start signal, engage any target with 5 rounds each freestyle. Perform a mandatory reload, and engage another target with 5 rounds each strong hand only.

String 2: Upon start signal, engage remaining target with 5 rounds each weak hand only.

SCORING

SCORING: Virginia Count, 15 rnds, 75pts
TARGETS: 3 IPSC
SCORING HITS: Best 5 per paper
START-STOP: Audible – Last shot fired
PENALTIES: As per USPSA Rulebook



Notes to Construction:

Notes to RO: